

As Aventuras de **ALEX**
CAPA VERDE



GLAZ MOONSHOT
PICTURES

WELCOME TO ARETH!

A fantasy world inhabited by legendary creatures: dragons, ogres, dwarves and talking frogs.

Home of Alex, a regular kid... well, almost regular! After all, it's not easy to be the son of the world's greatest blacksmith, especially when you definitely don't have the necessary skills to be one. But what can Alex do? He was born in a mine village...

But it ain't trouble enough for Alex, there is yet the Cape thing.

Improve his Cape level is being a problem for Alex. All the other kids are calling him Alex Green, since they've all reached at least the Brown or the Yellow Cape, and Alex has never left the Green one.

But how can Alex improve his Cape level, when it involves handling weapons and hurting other people? How can Alex want to go to a school like that?

He would like to study something else, like Magic, for example.

The problem is that since Fillas-Daí, the great black dragon, has dominated Areth, Magic has been forbidden for everyone but the dragons.

If only a dragon can study Magic, the only choice Alex has is to become one of them and, in this mission, restore the balance between Humans and dragons.

Format: 13 x 21 minutes

Target: 9 - 12

Technique: 2D

Dialogues: Portuguese/ English and Draconic

Genre: Action/ Adventure/ Fantasy

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